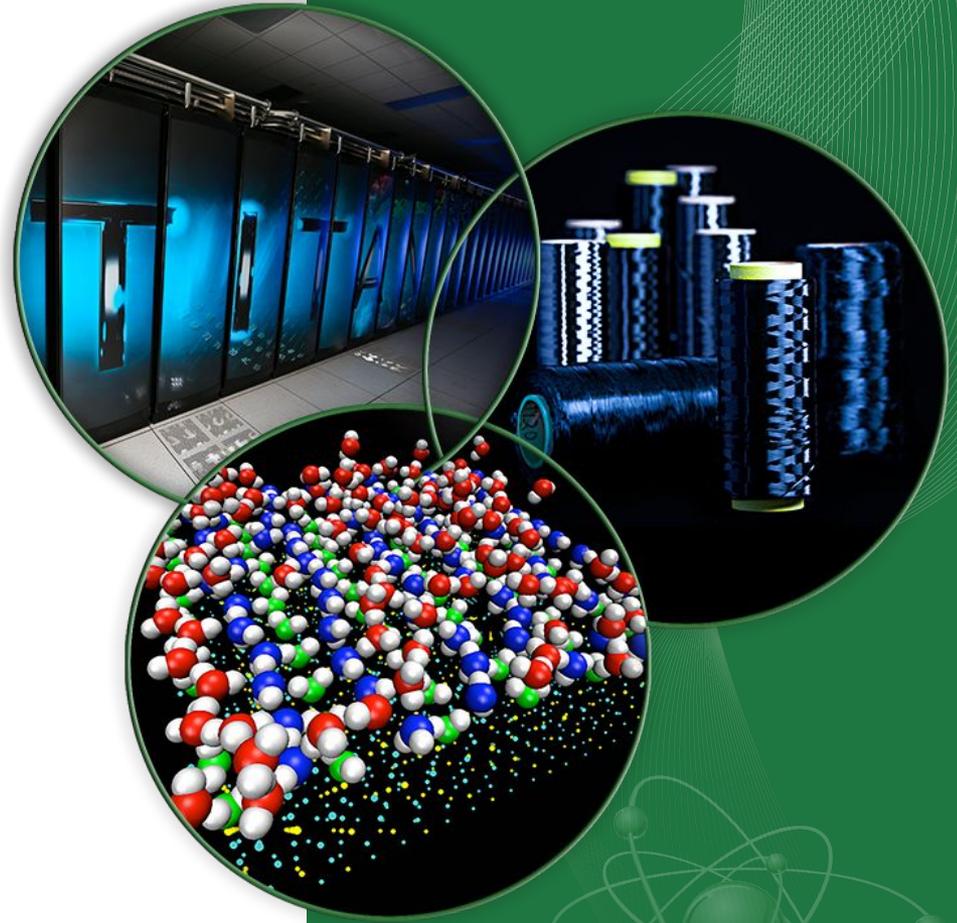


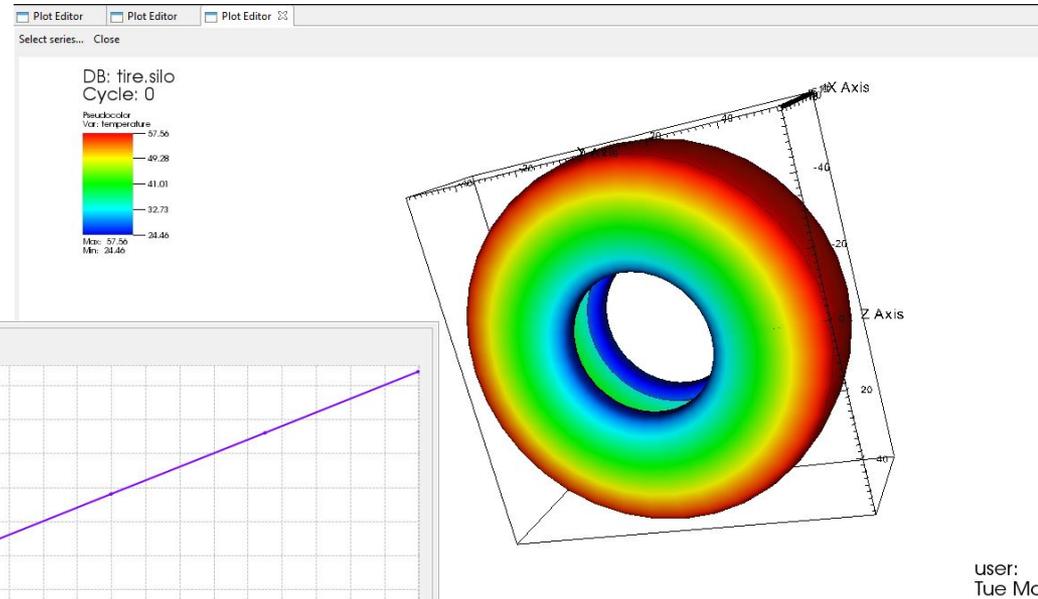
# Visualization Components

Resource Components, Geometry Editor Components, and Mesh Editor Components



# Resource Component

- Add a component to your item which will display output using CSV graphs or VisIt 3D visualization.



user:  
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# Editing 3D Structures

- Add a Geometry Component to your Item to edit 3D shapes.
- Add a Mesh Component to your Item to create polygonal meshes.

